

# STOCKTOBERFEST

**AHBA Tests & Trials**  
**Saturday, October 28 & Sunday, October 29, 2023**

**Magic's Legacy**  
**W1192 Hwy B, Genoa City, WI**

**Pre-entries accepted now through October 20th.**  
**Day of entries accepted if space is available**

<b>Herding Trial Dog (HTD)</b>	<b>Sheep</b>
<b>Herding Trial Dog (HTD)</b>	<b>Ducks</b>
<b>Herding Trial Arena (HTAD) – Course #4</b>	<b>Sheep</b>
<b>Herding Trial Arena (HTAD) – Course #3</b>	<b>Ducks</b>
<b>HRD-All Levels (limited to 6 runs per day)</b>	<b>Sheep</b>
<b>HCT &amp; JHD</b>	<b>Sheep</b>

Level III HTD-S Touch; HTD-D 3/2 Split; HTAD-S & D Gate Sort

<b>JUDGES:</b>	Wendy Peters, Aledo IL Dick Bruner, Andrews IL
<b><u>PROPOSED JUDGING ASSIGNMENTS</u></b>	
<b>SATURDAY:</b>	Wendy Peters: HTAD-S; HTD-S; HRD Dick Bruner: HTAD-D; HTD-D; Test Classes
<b>SUNDAY:</b>	Classes will be reversed

Maximum runs - 40 per judge per day

[Depending on runs per class/judge/day, judging assignments are subject to change]

**FIRST HANDLER'S MEETING AT 8:00 AM EACH DAY**  
**JUDGING TO COMMENCE THEREAFTER**

## IMPORTANT INFORMATION

**AHBA RULE:** Registration/tracking number is required for ALL dogs. This can be from any canine organization, or you can contact AHBA for a free number.

**TEST/TRIAL RULES:** Test/Trials are held in accordance with current AHBA rules posted at [www.ahba-herding.org](http://www.ahba-herding.org).

- Dogs must be 6 months or older for AHBA HCT Tests and 9 months or older for JHD Test and all Trial classes.
- Bitches in season may run at the end of **TESTS** and anytime during **TRIALS**.
- All HCT entries are required to be on AHBA's list of Accepted Herding Breeds. mixes cannot enter HCT. All breeds and mixes may enter JHD and al Trial classes. Contact the Event Secretary if you have questions.
- Fun Runs: FEO runs are allowed at this trial, if there is room. However, you may only run your dog in a class for which he has already qualified. If your run is out of control, you may be asked to end the run. Fun runs will be held immediately after the competitive runs in each class. No dog running a competitive class may also be run FEO in the same class. Contact Shannon Wolfe for more information, [min@magicslegacy.com](mailto:min@magicslegacy.com).

**FARM RULES:**

- All dogs must have current vaccination for rabies and other communicable diseases as recommended by your veterinarian, and should be parasite free.
- **PICK UP AFTER YOUR DOGS**... poop bags are available around the farm.
- All dogs must be on a leash or crated when not working.
- **NO FLEXI-TYPE LEASHES ARE ALLOWED ON THE FARM.** Please keep your dogs on a short leash at all times.
- Water pools are provided, but there is little or no shade, so plan accordingly.
- Handlers and spectators should keep their dogs at least 15 feet back from the fenced arena while a dog is working.

**ENTRY FEE:**

\$40.00  
\$45.00  
\$25.00

ALL STOCK  
Day of Trial Entries – if available  
Fun Runs (FEO) – FEO runs will be accepted with regular entries, however, if class fills with regular entries, FEO entries will not run.

**PRIZES:**

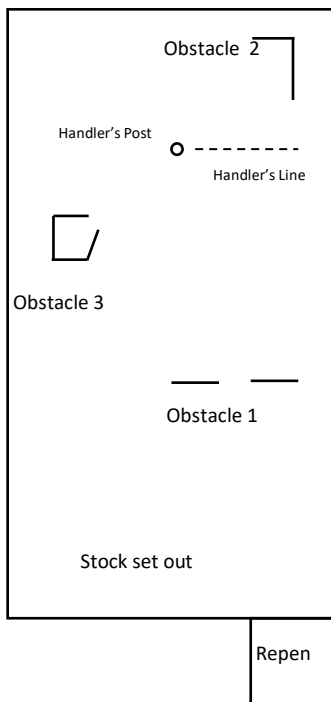
Ribbons for 1-3 Placements; AHBA Qualifying Ribbon for Test and Trial classes; prize for 1st in each trial class; Rosette & prize for HIT Sheep & Duck each day. No prizes will be mailed

**FOOD**

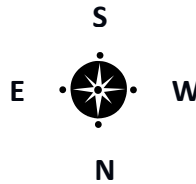
Pot Luck Lunch, bring a dish to share, table will be outside, electricity available. Or, order delivery from Upper Crust Pizzeria 262-279-2233. McDonalds is also about 10 minutes away.

**IF YOU HAVE ANY QUESTIONS, CONTACT THE TRIAL SECRETARY ... Catherine Price, [wolvescnp@yahoo.com](mailto:wolvescnp@yahoo.com).**

# HTAD Sheep Course #4



Scoring: 90/100 Level I & II/III  
Time: 10 min. I & II; 12 min. III  
5 Sheep  
Both Days: Gather  
Tiebreakers: 1, 8, Time  
HTAD-III will do a gate sort



## **Gather or Take-pen**

**Gather:** The stock are set out in the arena. The dog is sent to gather the animals and bring them to the post. The stock are moved counter-clockwise around the post. HTAD III – the handler remains at the post while the dog gathers the stock. HTAD II – the dog remains at the post; the handler may go halfway to the stock before sending the dog. HTAD I – the dog may be taken halfway to the set-out point; the handler may approach to within 15 ft. of the stock.

## **Drive**

The stock are driven to Obstacle 1. HTAD III handlers must stay at handler's post. HTAD II handlers may go half the distance to Obstacle 1, then remain at that distance for the remainder of the drive. HTAD I handlers may accompany the stock. The drive ends when the stock reach a point 10 ft. in front of Obstacle 1.

## **Obstacle 1**

The handlers remain at the designated locations while the stock are taken through the obstacle. Once the stock have cleared the obstacle, the handler may move from the handler's post. Just past Obstacle 1, the stock are turned toward the **EAST** side of the arena, then back toward the **SOUTH** side, toward Obstacle 2. Scoring for this section ends when the stock have moved past the end of Obstacle 1 closest to the **EAST** side of the arena.

## **Obstacle 2**

The stock should enter at the **EAST** opening of the obstacle and exit heading **NORTH**. HTAD I handlers may move anywhere relative to the obstacle but may not enter it. HTAD II handlers may move along the first section of the panel but may not move past the corner until the stock have exited. HTAD III handlers may not pass the opening of the obstacle until the stock have exited. Scoring ends when the animals have exited.

## **Obstacle 3**

The stock are taken across the arena and put into the free-standing pen. Scoring for the pen ends when the gate is closed.

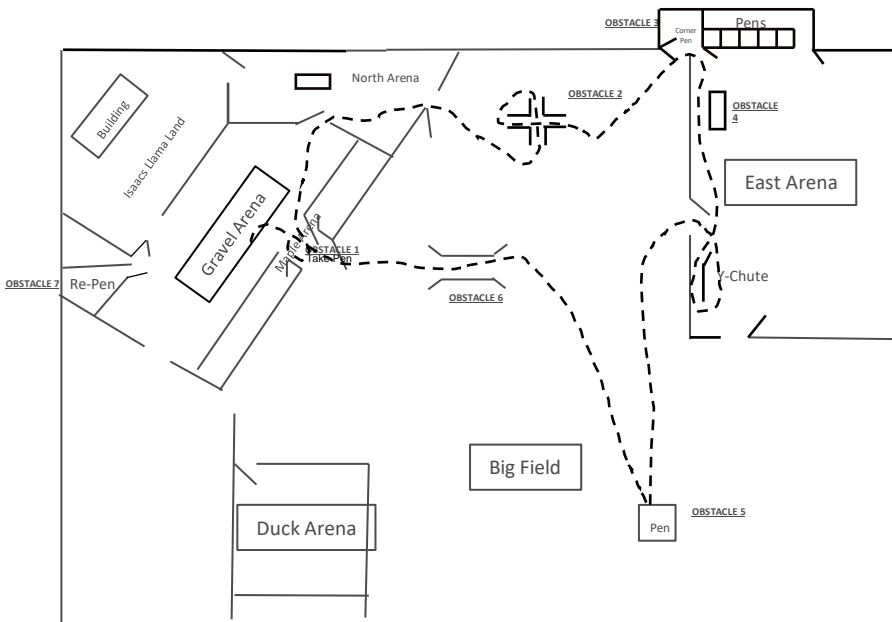
## **Sort**

The animals are removed from the pen and taken to the sorting area. HTAD I and II handlers briefly hold the stock, then take them to the repen. For HTAD III handlers, the sort may be one of the following: (a) Gate sort of designated animals, (b) Ribbon-removal, or (c) Shed. The sort ends for HTAD I and II at the conclusion of the hold, and for HTAD III when the gate is closed on the sorted animals, or when the ribbon has been removed, or animals have been shed.

## **Repen**

The stock are taken to the repen and held a short distance off the gate while it is opened, and then they are repenned. When a gate-sort has been used, the animals that had been left out in the arena are repenned. The run ends when the repen gate is closed.

## HRD-Sheep



90/100  
 Level I & II – 10 minutes  
 Level III – 12 minutes

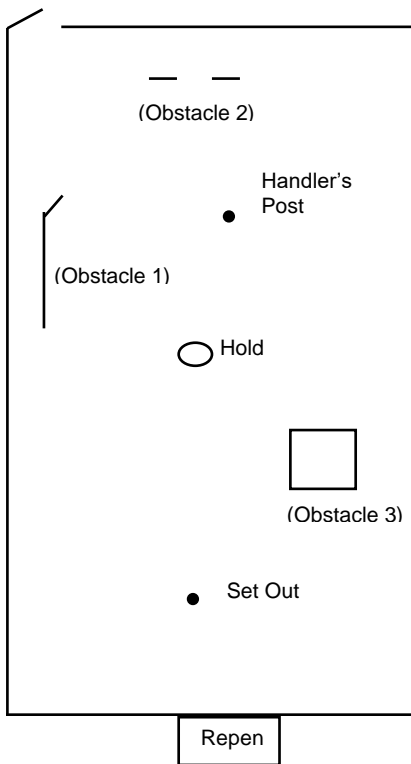
10 Sheep

Tiebreakers: 2, 4 & Time

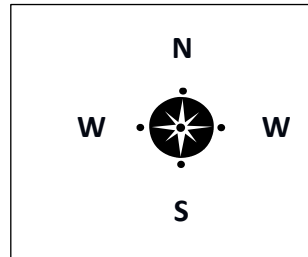
Stock must move through all gates quietly and smoothly. Substantial points will be deducted for not doing this.

		Points
1	<p>Obstacle 1 - Take sheep out of Maple Arena, using an away to me ONLY. Take sheep into gravel arena to north gate and take to gate in the big field.</p> <p><b>Level 3</b> – Gate into Llama Land will be open. Points deducted if you lose sheep through that gate.</p> <p><b>Level 2</b> – Gate will be closed, but points will be deducted for losing sheep who escape the dog for the end of the north arena or around building.</p> <p><b>Level 1</b> – Gate will be closed, but points will be deducted for losing sheep around building.</p>	10
2	<p>Obstacle 2 – Maltese Cross. The cross must be done from south to north and from west to east.</p> <p><b>Level 3</b> – Handler must stay in one quadrant</p> <p><b>Level 2</b> – Handler may walk around ½ of the cross</p> <p><b>Level 1</b> – Handler may walk anywhere around the cross.</p>	20
3	<p>Obstacle 3 – After the cross, sheep are to be taken straight across to the east arena and taken into that arena at the northwest gate (double gate). Sheep should then be sorted into the corner pen, leaving 5 sheep in the arena, and 5 sheep in the pen. <b>TIE BREAKER 1</b></p>	10/15
4	<p>Obstacle 4 – Trailer – Take sorted sheep and put into trailer, points deducted at all levels for sheep circling trailer.</p> <p><b>Level 3</b> – All sheep must be put in trailer with handler standing at trailer door.</p> <p><b>Level 2</b> – Sheep put in trailer, points deducted for those left out.</p> <p><b>Level 1</b> – Sheep put in trailer, handler can move anywhere and points deducted for sheep left out ... handlers choice. <b>TIE BREAKER 2</b></p>	20
5	<p>Obstacle 5 – Retrieve sheep from corner pen, and sheep from trailer, then take them all through the Y-chute up to and through the west gate. All sheep should then be taken to the freestanding pen.</p> <p>Level 3 – All sheep must be penned in pen through east gate</p> <p>Level 2 – all sheep must be penned in pen through west gate</p> <p>Level 1 – All sheep must be penned in pen through north gate.</p>	10/15
6	<p>Obstacle 6 – Bridge. All sheep must cross bridge from east to west.</p> <p>Level 3 – Handler must stay at entrance to bridge</p> <p>Level 2 – Handler may walk anywhere on east side of the bridge.</p> <p>Level 1 – Handler may cross bridge ahead of sheep.</p>	10
7	<p>Obstacle 7 – Re-pen. Sheep must be penned through the Maple Area into Gravel Arena (2 gates).</p>	10

## HTAD (Ducks) Course #3



**HTAD Ducks**  
90/100 - 10 min. I & II; 12 min. III - 5 Ducks  
Both Days: Gather  
Tiebreakers: 1, 8, Time

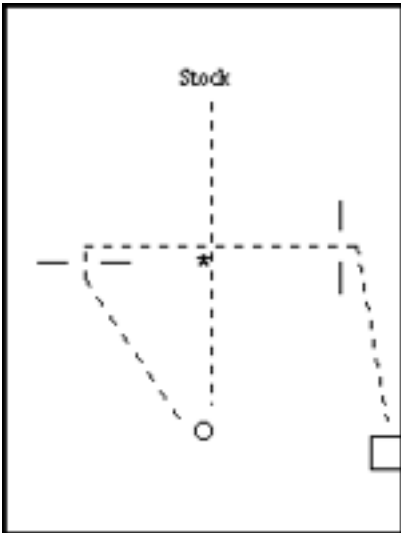


1. Gather - The stock are let out into the arena and allowed to settle, or may be set out in a specific location; the method used is to be consistent for all runs. In HTAD II, the handler may leave the dog at the handler's post and move to a point approximately halfway between the post and the stock, then send the dog to gather the stock. In HTAD I, the handler may leave the dog at a point approximately halfway between the post and the stock and move to approximately 15 ft. from the stock, then send the dog to gather the stock. At all three levels the stock are brought to and around the handler's post, passing just to the West of the handler's post and then turning toward Obstacle 1. The gather ends when the stock have gone just past the handler's post.
2. Obstacle 1 - The stock should enter at the North opening of the obstacle and exit to the South. HTAD III handlers must remain at the opening of the obstacle until the stock have exited. HTAD II handlers may move along the wing of the obstacle but may not move past the wing until the stock have exited. HTAD I handlers may move anywhere relative to the obstacle but may not enter it. Scoring for Obstacle 1 ends when the animals have exited.
3. Drive: After the stock exit the chute, they are turned back toward the North along the approximate North/South centerline of the arena. Going toward Obstacle 2, they should pass just to the East of the handler's post. HTAD III handlers must remain behind the handler's line. HTAD II handlers may accompany the stock to a point halfway to Obstacle 2, then must remain there for the rest of the drive. HTAD I handlers may accompany the stock up to Obstacle 2. The drive ends when the stock reach a point 10 ft. in front of Obstacle 2.
4. Obstacle 2 - The handlers remain at the designated locations while the stock are taken through the freestanding panels. While HTAD I handlers may go up to the panels, they should not precede the stock through the panels. Once the stock have gone through the panels, handlers are free to move. The stock are turned to the East and then to the South past the East end of the obstacle and onto a line that will take them fairly directly to the area in front of the pen. Scoring for Obstacle 2 ends when the stock have passed to the South of the West end of the obstacle.
5. Obstacle 3 - The stock are penned in the freestanding pen. Scoring for the pen ends when the pen gate is closed.
6. Hold - The animals are taken to the hold area. The stock is settled and briefly held in place. There is no required position for handler or dog. The judge signals the end of the hold/settle. HTAD I and II handlers then take the stock to the repen. HTAD III handlers proceed with the sort.
7. Sort - The sort is done by HTAD III handlers only. The stock is moved to the designated area, which depends on the type of sort being done. The sort may be one of the following: (a) Gate sort. (b) Ribbon-removal/shed. The sort ends when the gate is closed on the sorted animals, or when the ribbon has been removed/ animals have been shed.
8. Repen - The stock are taken to the repen and held a short distance off the gate while it is opened, and then are repenned. When a gate sort has been used, the animals that had been left out in the arena are repenned. The run ends when the repen gate is closed after the last animal has exited the arena.

# HTD

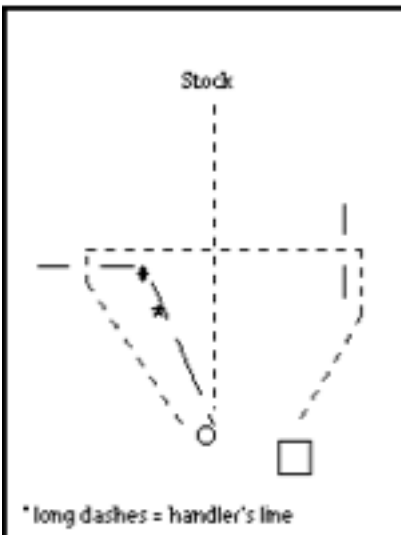
Course Time: 10 minutes

Ties broken by: 1. Fetch, 2. Pen, 3. Time



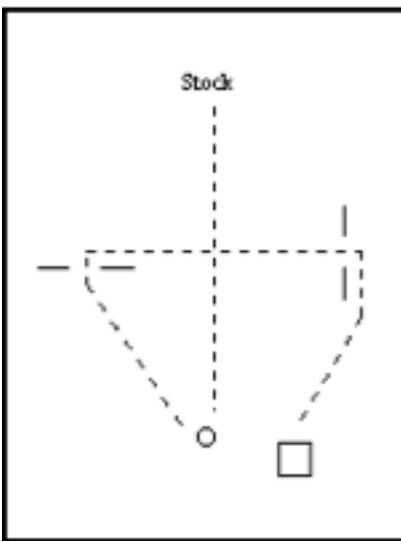
## HTD-I

For the gather, the dog may be sent out here\*; the handler may move closer to the stock.



## HTD-II

For the gather, the dog is set out near the post; then handler may move forward but not past the panels. After moving the stock around the post and to the obstacle, the handler remains here\* or anywhere behind the handler's line while the dog moves the stock through the second obstacle.



## HTD-III

For the gather, the dog is set out near the handler's post. The handler remains at the post until time to go to the pen. the second obstacle.

**ENTRY FORM**

Magic's Legacy

AHBA Tests/Trials

October 28 & 29, 2023

Fee enclosed: \$ \_\_\_\_\_

**Pre-entries close October 20, 2023**

**Make checks payable to MAGIC'S LEGACY.** Mail completed entry form and signed Agreement with fees to Event Secretary Catherine Price, W227 S10660 River Ave, Big Bend WI 53103. **No acknowledgements will be sent.** Pre-entries are \$40/class. FEO entries (if available) \$25/class. Gate entries (if available) \$45/class

Check the box for the classes you want to enter and CIRCLE the Level, Stock, and Leg(if applicable). LIVESTOCK – St.Croix/Cross sheep value \$200; Ducks \$25 value. Any livestock seriously injured while being worked must be paid for by the participant working stock at that time.

<u>DAY</u>	<u>CLASS</u>	<u>LEVEL</u>	<u>STOCK</u>	<u>FEO*</u>
<input type="checkbox"/> SAT	HTAD	I II III	Sheep Ducks	FEO
<input type="checkbox"/> SAT	HTD	I II III	Sheep Ducks	FEO
<input type="checkbox"/> SAT	HRD	I II III	Sheep	
<input type="checkbox"/> SAT	JHD	Leg 1 2	Sheep	
<input type="checkbox"/> SAT	HCT	Leg 1 2	Sheep	
<input type="checkbox"/> SUN	HTAD	I II III	Sheep Ducks	FEO
<input type="checkbox"/> SUN	HTD	I II III	Sheep Ducks	FEO
<input type="checkbox"/> SUN	HRD	I II III	Sheep	
<input type="checkbox"/> SUN	JHD	Leg 1 2	Sheep	
<input type="checkbox"/> SUN	HCT	Leg 1 2	Sheep	

Breed \_\_\_\_\_

Registered Name (Please use the same name for all AHBA Entries)

Reg. Number/Tracking Number (please use the same number for all AHBA Entries)

**NOTE: NO ENTRY CAN BE ACCEPTED WITHOUT EITHER A REGISTRATION NUMBER (i.e. AKC, ABCA, ASCA), OR AN AHBA TRACKING NUMBER.** An AHBA Tracking Number can be obtained by completing the request form on the AHBA website, and mailing it in. <http://www.ahba-herding.org/>.

Call Name \_\_\_\_\_ Sex \_\_\_\_\_ Birthdate \_\_\_\_\_

Sire \_\_\_\_\_

Dam \_\_\_\_\_

Name of Breeder \_\_\_\_\_

Name of Owner \_\_\_\_\_

Address \_\_\_\_\_

Name of Handler (if different from Owner): \_\_\_\_\_

Phone # (\_\_\_\_\_) \_\_\_\_\_ E-mail \_\_\_\_\_

**THIS MUST BE SIGNED BEFORE ENTRY CAN BE ACCEPTED.**

**Entry Agreement and Indemnity**

The person who signs this Entry represents that she/he is authorized to enter into this Agreement and Indemnity on behalf of both the Handler and Owner of the entered dog in consideration of acceptance of this entry.

Handler and Owner whether or not members of American Herding Breed Association ("AHBA") agrees to abide by the rules and regulations of AHBA and all other rules and/or regulations shown in the premium list for this event.

Handler and Owner certify that the entered dog is not a hazard to persons, dogs or property. In the event the entered dog injures any livestock, the owner will pay for veterinarian services. If the injury is severe, the owner will pay the market value or value stated in the premium list of the stock injured.

Handler and Owner acknowledge that herding events are inherently dangerous and have risks of injury to persons. Handler and Owner agree to assume the risk of any harm arising from the hazards associated with the herding event which include but are not limited to, parking areas, ground conditions, animals, stock used in the herding event, and other dogs.

Handler and Owner hereby release AHBA, its officers, directors agents and members, including Shannon Wolfe, Magic's Legacy (its officers, agents and directors) and the owners of the site of the event, from any and all liability for any injury, loss or damage, of whatever kind or nature, whether to person or property which occurs directly or indirectly or associated with the herding event.

Handler and Owner agrees to indemnify and hold harmless AHBA, its officers, directors agents and members, including Shannon Wolfe, Magic's Legacy (its officers, agents and directors) and the owners of the site of the event, from any and all claims, loss or expense, including attorney's fees, arising out of any injury, loss or damage, of whatever kind or nature, whether to person or property which occurs directly or indirectly or associated with acts or failure to act of Handler or Owner, or any of the dogs entered in the herding event or brought to the site of the herding event.

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Signature of Entrant

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Date