



Premium List  
AHBA Herding Trials

**Saturday, June 24, 2023**  
**Sunday, June 25, 2023**

These trials will be held outdoors regardless of the weather at  
Brigand's HideOut  
9628 NE 156<sup>th</sup> St, Battle Ground, WA 98604

**Judges**

Saturday, March 25 – Connie Reed  
Sunday, March 26 – Mary Peaslee

**Courses/Classes**

HRD Course (map provided)  
Sheep (Clun Forest & Katadhins) 10 per set

**Entry Limit – 15 runs per day**

**Entries Open:** May 31, 2023

**Entries Close:** June 14, 2023 at 5:00pm

Mail completed entries to Nancy Ward, 9628 NE 156<sup>th</sup> St, Battle Ground WA 98604

When limits are reached, additional entries will be placed on a waiting list

**Cost:** \$50 per entry

**Trial Hours:** 7:00a until 1 hour after completion of last run

**For additional information or for an entry form,** contact Nancy Ward –  
[BrigandsHideOut@gmail.com](mailto:BrigandsHideOut@gmail.com) or 360-772-3064

## HRD Course Description

June 24-25, 2023 at Brigand's HideOut, Battle Ground WA

Judges: Mary Peaslee & Connie Reed

Time Limit: 20 minutes

*\*\* Leash is to be removed just inside the duck arena for the take pen*

*\*\* Movement through gates and around the course must be quiet and walking. Emphasis is on calm, walking sheep throughout the course (as if you are moving your sheep around the farm)*

*\*\* 3-5 points deducted for sheep pushing/rushing the gates, etc. ALSO for sheep moving fast or running (sheep are to walk).*

Time starts when gate to the take-open is opened. Time ends when sheep are returned to pen and gate is closed.

Leash is removed from dog just inside Duck Arena. And put back on at the end of the run at the gate to leave the Duck Arena. (Duck Arena gate and gate into Test Arena are left opened during the course)

1. TAKE PEN (10 pts) – Remove all 10 sheep from designated Holding Pen (in Duck Arena) and HOLD while closing the gate. *Take Pen gate is to be closed* after removing sheep.  
Fetch/Drive from Take Pen area through gate and into Test Arena to Handler's Post.
2. DRIVE (10 points) from Handler's Post toward free-standing Y chute
  - a. HRD III – drive 60 ft to 20 ft in front of panels
  - b. HRD II – drive 60 ft to 20 ft in front of panels
  - c. HRD I – drive/fetch to 20 ft in front of panels
3. FETCH/DRIVE thru Y chute (10)
4. DRIVE (10 pts to gate) to opened White Gate
  - a. HRD III – drive 60 ft to 20 ft in front of white gate
  - b. HRD I & II – drive/fetch toward white gate
5. FETCH/DRIVE (10 pts) thru alleyway to Trial Arena (middle gate)
6. DRIVE/FETCH to free-standing 3-sided pen (10 pts), remove sheep then settle sheep near grain
7. GATHER (10 pts) – Settle sheep near grain pan at top of arena. Walk to appropriate Handler's Post/cone for gather.
  - a. HRD III - Dog and Handler at handler's post - 120 ft
  - b. HRD II - Dog at handler's post (120 ft); Handler can go half way (at cone)
  - c. HRD I - Dog at cones (60 ft); Handler w/in 15 ft
8. DRIVE/FETCH back to Test Arena (10 pts)
9. LEVEL 3 ONLY (10 pts) – ribbon pull
10. RE-PEN (10 pts)– Return sheep to holding pen

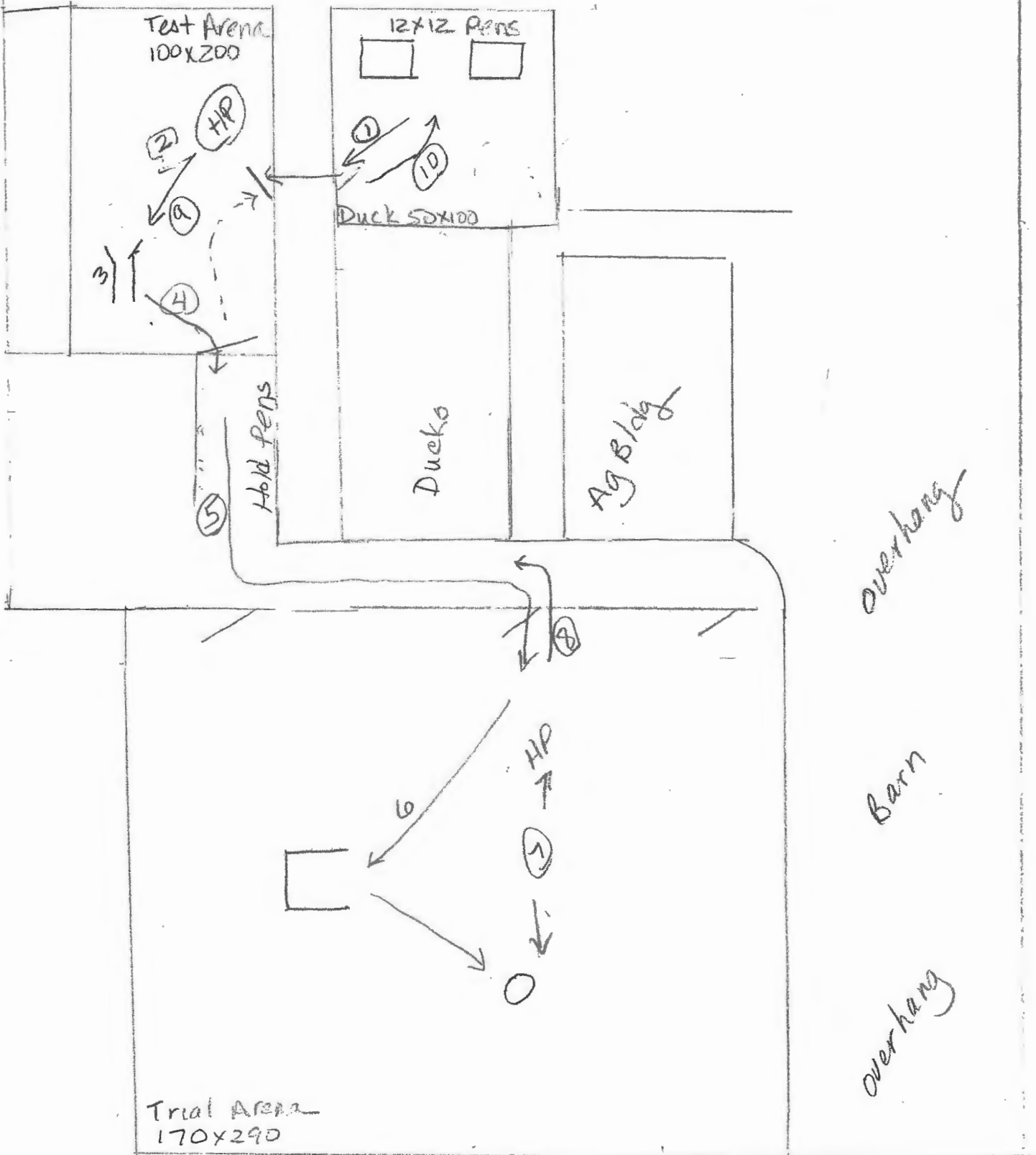
### TIE-BREAKERS

1. Item #6 – 3-sided pen
2. Item #3 – Free Standing Chute
3. Item #7 - Gather

Parking Area

HRD Map  
Brigands HideOut  
June 24-25, 2023

(map not to scale)



156<sup>th</sup> St